

FINAL REVIEW

$A(:, i)$ ← i th column
 $A(j, :)$ ← j th row

MATLAB:

$c2d(\cdot, \cdot)$
 'zoh'

$orth()$ — orthogonal sub-space basis vectors.

$qr()$ — QR decomposition

$null()$ — null space basis vectors.

$norm(x, i)$

'inf'

'frob'

$quiver(x, y, u, v)$

$svd(\cdot, 'econ')$



Σ has no zeros.

$A(:, :)$
 reshape

$sys = ss(A, B, C, D)$ ← sets up LQR

$step(sys)$

$impz(sys)$

T_c

$ltrim(sys, t, u)$
 $dltrim(sys, t, u)$



size(A) \rightarrow (m, n)

rank(A) \rightarrow dim(span(A)).

eig(A) \rightarrow eigenvalues, eigenvectors

length(A) \rightarrow max(m, n)

max() max(A(:))

min()

find(A(:) == 0)

sort(X) \rightarrow

(a > b)

$\begin{bmatrix} ! \\ ! \\ ! \end{bmatrix}$

mod()
rem()



$$\theta_h = (\theta_h < -180) + 360 - (\theta_h > 180) + 360 + \theta_h;$$



roots ($\xrightarrow{\quad}$) $[1 \ 3 \ 0 \ 4]$
 $x^3 + 3x^2 + 0x + 4$

conv(A, B) convolution

polyval([...], x) -

> look for



PARTING THOUGHTS

→ LINEAR ALGEBRA — NOW WE ACTUALLY SOLVE PROBLEMS
10-20 years ago, "talked" about it..

- MATLAB — great for poking around.

- LAPACK — 500-1000 variable "trivial"
much higher structure exploit.
Sparse — look variables $\sim 10^6$
 $1M \times 1M$ doubles.



→ Level of Understanding

Simple, intuitive view: (high school math)

12 var 12 eq's - can solve.

30 var 60 eq's - 20 degrees of freedom

Platonic View (Advised undergrad).

singular, rank, range, nullspace, Jordan Form,
controllability, observability

Praxis, unambiguous

insight deeper understanding



Qualitative View: (Grad. level)

- local answer, P/D
- Nonlinear answer on ideal Singular
- Interpretation depend on context.
- Very useful, useful in practice.

Remember which level you are operating on!!

(x, y, Val)



- $\dot{x} = Ax$ AUTONOMOUS SYSTEMS ($u = \phi$)

- I/O $\dot{x} = Ax + Bu$

$$y = Cx + Du$$

- Cayley-Hamilton (C-H)
- Matrix Exponential / Laplace Transform
- **Jordan Form**
- Eigenvalues / Eigenvectors / Diagonalization
- Symmetric Matrices, Matrix Norm, Quadratic Forms
 $x^T A x$
- SVD, SVD Applications (Ellipsoidal bounds)

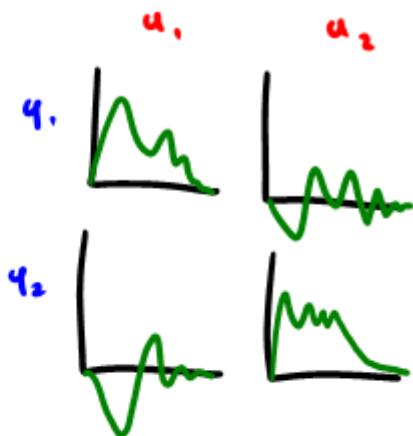
- **Controllability / Observability**



Step response



Impulse response

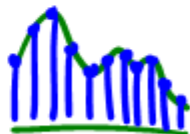


$$H(s) = C(sI - A)^{-1}B + D$$

$$\mathcal{L}\{\delta(t)\} = 1$$

$$Y(s) = H(s)U(s)$$

$$\frac{H(s)}{s}$$



$$y(t) = \mathcal{L}^{-1}\{H(s)U(s)\}$$

$$\mathcal{L}\left\{\int_0^t \delta(\tau) d\tau\right\}$$

$$\frac{1}{s}$$



$$A \succeq 0 \iff x^T A x \geq 0 \quad \forall x.$$

\uparrow $\left(\frac{A+A^T}{2}\right)$
 square,

$A > 0$ - inverse exists.

$$A > B \iff x^T A x > x^T B x \quad \forall x.$$

$A \not> B$
 $B \not> A$

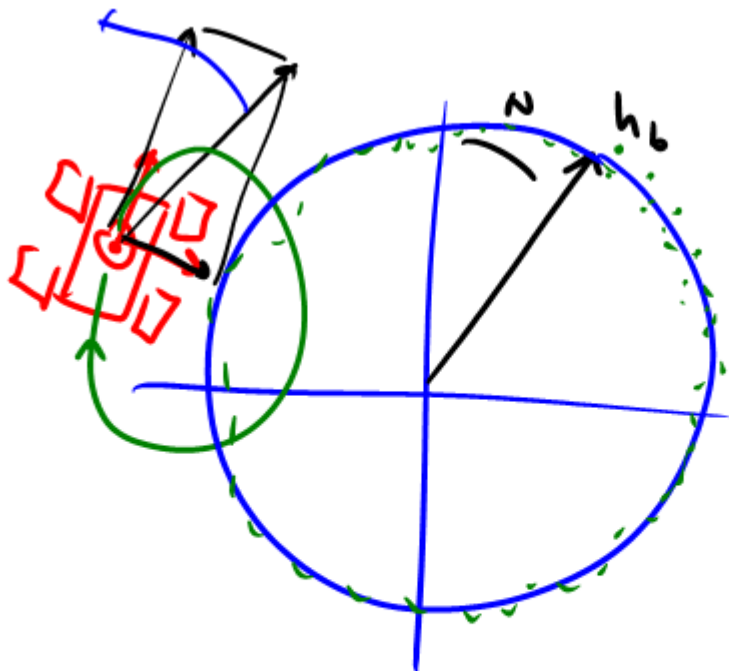
} possible



Rules For Final

- ① Absolutely no talking about it to ANYONE!!
(except Gabe).
 - ② Under pain of death, see ①.
 - ③ Open notes, open books, open videos, open Wikipedia
or Google.
- Except : published solutions.





$$x = \frac{h \cos \psi}{a} + x_0$$

$$y = \frac{h \sin \psi}{b} + y_0$$



$$y = A \begin{bmatrix} x \\ y \end{bmatrix}$$

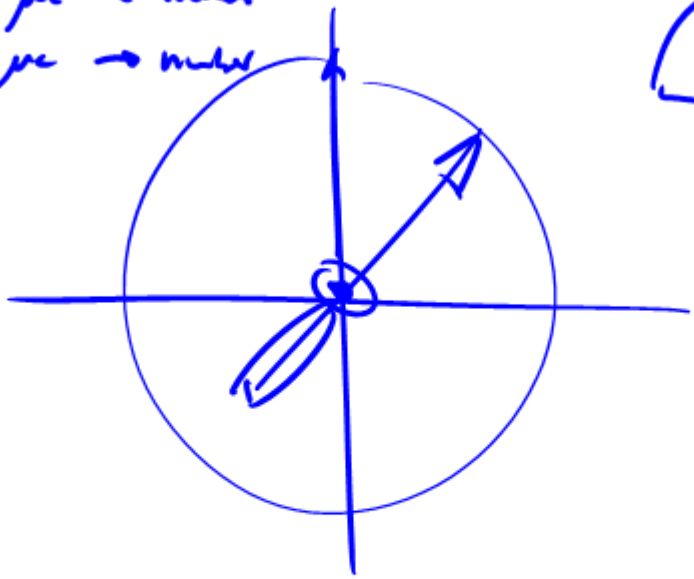
$$\frac{x_0}{y_0}$$

$$ax_0$$

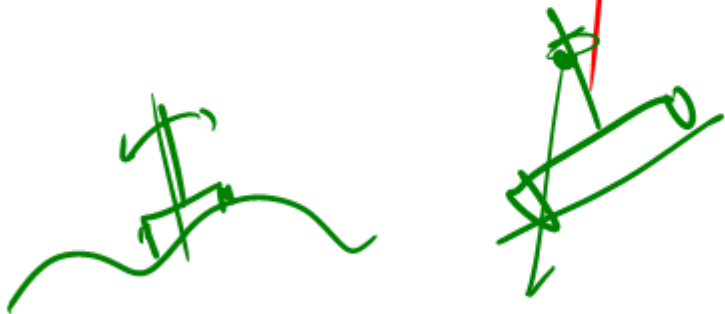
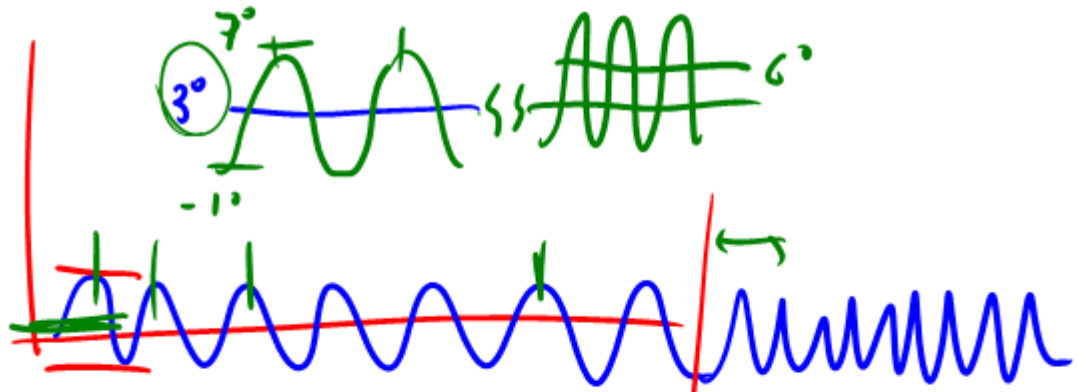
$$\begin{bmatrix} y \\ \vdots \\ y \end{bmatrix} = \begin{bmatrix} x & x^2 & xy & y^2 & 1 \\ | & | & | & | & | \\ | & | & | & | & | \\ | & | & | & | & | \end{bmatrix} \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$$



$\cos \theta$ — μ_c — \rightarrow matrix
 $\sin \theta$ — μ_s — \rightarrow matrix



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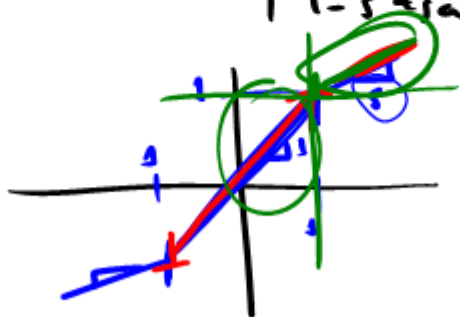


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$$z(j) = \sum_{\tau=0}^{j-1} h(\tau) v(j-\tau) \quad v(1) = \phi(u(1))$$

$$\phi: \mathbb{R} \rightarrow \mathbb{R} \quad \phi(a) = \begin{cases} -1 + j + ia & a < 1 \\ a & -1 \leq a \leq 1 \\ 1 - j + ia & a > 1 \end{cases}$$





$$\hat{u}(l) = \sum_{\tau=0}^{M-1} g(\tau) z(l-\tau) \quad \hat{u} = \psi(\hat{z}(l)) \quad l \in \mathbb{Z}$$

$$\begin{bmatrix} g+h \hat{=} \delta \\ \psi \hat{=} \phi^{-1} \end{bmatrix}$$

$$(g+h)(l) = \sum_{\tau=\max(0, l-M)}^{\min(M-1, l)} g(\tau) h(l-\tau)$$

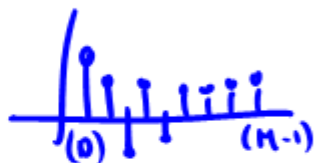
$u(1) \dots u(N), z(1) \dots z(N), M.$



$$\hat{s}, g(0) \dots g(n-1)$$

$$\min J = \frac{1}{N-n+1} \sum_{i=n}^N (\hat{v}(i) - \underline{\phi}(u(i)))^2$$

if $(g+h) = \delta \quad \hat{s} = s \rightarrow J = 0.$



$$J = \frac{1}{(N-n+1)} \|y - Ax\|^2$$

$$x = \begin{bmatrix} g(n-1) \\ \vdots \\ g(0) \\ s \end{bmatrix}$$

$$y_i = \begin{cases} 1 & u(i+n-1) > 1 \\ -1 & u(i+n-1) < -1 \\ u(i+n-1) & \text{otherwise} \end{cases}$$

$$(u - [z]x)$$

